DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

1-level: 8-16, 5+ suit
2-level: 10-16, 5+ suit
Responses: NAT, New suit = F by UPH

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd = 15-18 HCP w/ stopper, Sys On
4th over m= 11-14 w/ stopper
4th over M = 11-16 HCP w/stopper (range asking STAY:2c-2nt:15-16,2X, 11-14)
By PH = 2 lowest unbid suits

JUMP OVERCALLS (Style; Responses; Unusual NT)

5-11 HCP , 6+ suit (5+ at 2-level)
2NT = 2 lowest unbid suits
Reopen: 11-14 HCP, 6+ suit

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

Michael's Cuebids
Stopper ask: (1m)-3m, (1M)-3M, (1x)-P-(1M)-3M

VS. NT (vs. Strong/Weak; Reopening)

2♣ = 2 Majors (55 or 54)
2♦ = 5+M; 5+M 12+ HCP (1 Major)
2♥ = 5+♥ & 4+m; 5+♥ <13 HCP (reopening only show one major)
2♠ = 5+♠ & 4+m;   5+♠ <13 HCP (one major)
DBL = 4M, 5+m / penalty

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

T/O thru 4♥, over 4♠ usually penalty
2NT = 15-18
4NT = two-suited
Over 2M: 4m = 5+oM & 5+m, 3M = stopper ask
Over 3♦: 4♣ = 5+♣ & 5+M, 4♦ = 5+♥ & 5+♠
Over 3♠: 4♦ = 5+♦ & 5+M

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

DBL = MM ; two majors
NT = mm ; two minors

OVER OPPONENTS' TAKEOUT DOUBLE

2NT = 10+ HCP, SUPP for partner
1M-(DBL)-2M-1: 8-10, 3M support
1x-(DBL)- RDBL = 10+HCP, no fit

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	3rd/5th	
NT	4th	
Subseq		
Other: A/Q for ATT, K for CT/unblock		

LEADS

Lead	Vs. Suit	Vs. NT
Ace	AKx, AKQ+	AKQ+, AKxx
King	AK, KQJ+, KQx+	AKJ+, KQJ+, KQT+
Queen	QJ+, QJT+	AQJ+, QJT+
Jack	KJT+, JT+	AJT+, KJT+, JT9+
10	Tx, KT9+, QT9+, T9x	T98+, AT9+, QT9+, KT9+
9	9x	9x,9xx
Hi-X	Sx	Sx, Sxx, xSxx
Lo-X	HxxxS(+), HxS(x), xxS(x)	HxxS+, HHxS+

SIGNALS IN ORDER OF PRIORITY

		Partner's Lead	Declarer's Lead	Discarding
	1	Low = ENC	Hi = odd	Low = ENC
Suit	2	Hi = odd	S/P	
	3	S/P		
	1	Low = ENC	Hi = odd	Low = ENC
NT	2	Hi = odd	S/P	
	3	S/P		

Signals (including Trumps):
Trump suit preference

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

SUPP for unbid suits unless 16+ HCP

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

NEG DBL thru 4♥; Support DBL & RDBL thru 2♥;
Responsive DBL thru 3♠
Maximal DBL thru 3♠

W B F CONVENTION CARD

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

2/1 GF
1C: 2+
5+M (F 1NT response)
1NT=14+ to 17, could have 5 card major, 6 card minor
NAT WK 2, 6+

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

SPECIAL FORCING PASS SEQUENCES

2♣-(2x/3x)-P
Pass after OPPT lead directing DBL

IMPORTANT NOTES

PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2+	4♥	11-21 HCP, 2+♣	2♣ = INV+, 5+♣ SUPP; 2♦ = 6+C Constructive; 2♥/2♠ = 6-9HCP/10-11 HCP 5+♠ & 4+♥; 2NT = 10-12 HCP BAL; 3NT = 12-15 HCP BAL	XYZ 1x-1x-2NT relay to C 1♣ - 1♥ - 1NT = <4♠	XYZ, Unusual vs. Unusual, 1C-(1NT): 2C: C; 2♦ = MM, 2NT = mm,2h/2s, natural
1♦		4	4♥	11-21 HCP,4 +♦	2♣ = 2+♣, GF; 2♦ = INV+, 4+♦ SUPP ; 2♥/2♠ = 6-9HCP/10-11 HCP 5+♠ & 4+♥; 2NT = 10-12 HCP BAL; 3♣ = 6+D, Cons;3NT = 12-15 HCP BAL	XYZ 1x-1x-2NT relay to C 1♦ - 1♥ - 1NT = <4♠	XYZ; Unusual vs. Unusual; 1D-(1NT): 2♣ = MM, 2D: D, 2NT = mm, 2h/2s, natural
1♥		5	4♥	11-21 HCP, 5+ ♥	1NT = 5-11 HCP forcing; 2♣ = 2+♣, GF; 2♦ = 5+♦, GF; 2♥ = 7-9 HCP, 3+♥ SUPP; 3♠ =mini spl; 2NT = 4+♥ 13p+; 3c = 4+H,9-11; 3D=4+H, 7-9;3♥ = 0-7 HCP, 4+♥ SUPP; 3NT = SPL in S;4♣/4♦ = ♣/♦ SPL (stronger than 3♠ SPL); 4♥ = 0-10 HCP 5+♥ SUPP	XYZ 1x-1x-2NT relay to C 1♥ - 2NT: 3♣ /3♦ /3S: short in bid suit, 3♥= max hand, 16P+ ; 4♥ = minimum, 4C/4D/; another 5 suit with 2 honours.	XYZ; 1NT semi-forcing ; 2♣ = 3+♥, 10+ HCP ; 2♦=Natural; Mix raise ; Unusual vs. Unusual ; 1H (x) 2♥=8-10, 3H; 1H-(X)-2NT=11p+,4+H
1♠		5	4♥	11-21 HCP, 5+♠	1NT = 5-11 HCP forcing; 2♣ = 2+♣, GF; 2♦ = 5+♦, GF; 2♥ = 5+♥, GF; 2♠ = 7-9 HCP, 3+♠ SUPP; 2NT = 4+♠ 13P+; 3C=9-11,4+S; 3D=7-9,4+S; 3NT =Mini SPL; 3♠ = 0-5 HCP, 4♠ SUPP; 4♣/4♦/4♥ = ♣/♦/♥ SPL (stronger than 3NT SPL); 4♠ = 0-10 HCP 5+♠ SUPP	XYZ 1x-1x-2NT relay to C 1♠ - 2NT: 3♣ /3♦ /3H: short in bid suit, 3S= max hand, 16P+ ; 4S = minimum, 4C/4D/; another 5 suit with 2 honours.	XYZ ; 1NT semi-forcing ;2♣ = 3+♠, 10+ HCP, 2♦ /2H= Natural ;Mix Raise ;Unusual vs. Unusual ; 1♠ (x) 2♥=8-10, 3♠; 1♠-(X)-2NT=11p+,4+♠
1NT				14+ to 17 HCP, BAL, may have 5M or 6m	2♣ = Stayman; 2♦/2♥ = TRF to 2♥/2♠; 2♠ = Range Ask/Clubs; 2NT = Diamonds/mm 0-7 HCP; 3♣ = Puppet Stayman; 3♦ = mm GF; 3♥ = 31(54); 3♠ = 13(54); 4♠ = QUANT w/ (xx)44; 4NT = QUANT;	After 3♣: 3♦ = no 5M, have 4M; 3♥ = 5♥; 3♠ = 5♠; 3nt=no 4M; After 2C-2M: 4C: slammish to M, 4D: RKC ; 3OM, shortness somewhere	
2♣	✓	0		22+ or 8.5+ tricks	2♦ = waiting	2♣-2♦-2NT: 22-24 2♣-2♦-2♥ forces 2♠: rebid of 2NT shows 24+ HCP BAL, any other bid shows a hand w/ ♥	
2♦/2♥/2♠		5		5-11 HCP 5+♦/5+♥/5+♠	New suit = NAT, F1; 2NT = ASK; 4♣ = PKCB;	2X - 2NT: 3♣ = bad hand bad suit; 3♦ = bad hand and good suit; 3M = good hand good suit	
2NT				20-21 HCP, BAL, may have 5M or 6m	3♣ = Puppet Stayman; 3♦/3♥ = TRF to 3♥/3♠; 3♠ = Relay to 3NT	2NT-3♦-3♥-3♠ = 5H4S, GF;	
3 any		6		PRE	4♣ = PKCB, 4♦ = Pre KCB over 3♣, off in comp		
3NT				Gambling (7+ SOL m)	4♣ = P/C ;4♦ = Shortness ask ;4NT = Q ASK		
4x any		7		PRE	4x+1 RKC ask, off in comp	**HIGH LEVEL BIDDING**	
						RKCB, 1430; Specific Kings, Gerber (4♣ Ace ASK; 0/4, 1, 2, 3)	
						Minorwood (no slam interest, 1/4, 3/0, 2 w/o Q, 2 w/ Q)	
						Exclusion Blackwood (0/3,1/4), PKCB; 0,1 w/o Q, 1 w/ Q, 2 w/o Q, 2 w/ Q	
						Interference below trump suit: DBL/RDBL = 1/4, P = 3/0, 1st step = 2 w/o Q, 2nd step = 2 w/ Q, nterference above trump suit: DBL = even, P = odd	